

PRO MOD PAYOUTS & ENTRY FEES

Revised 11/5/22-Updated testing fees

Entry \$400 (includes car, driver, 1 golf cart and 1 vehicle)

\$50 per additional crew member

Testing \$300 per day (Thursday and Friday)

Some tracks charge up to \$50-\$75 for extra pit cart, scooter, etc and same for pit vehicles.

Some tracks may charge for Preferred Parking up to \$75.

Racers can still park for free on asphalt while they are available, most tracks save extra PM spots.

Payouts

\$10,000 Winner

\$3,000 Runner Up

\$1,000 Semis

\$750 Quarters

\$500 1st Round Losers

\$500 #1 Qualifier

\$22,000 total payout guaranteed purse

Pro Mod SLAMMERS CLASS - PAYOUTS & ENTRY FEES

Open to non-qualifiers and 1st round losers.

1st round will be the non-qualifiers only.

2nd round will consist of all 1st round losers from the qualified field who choose to buy back into Slammers class, and 1st round winners from the Slammers class.

All rounds will be a random draw for lane and competitor.

No single competitor can draw more than 1 bye unless all other competitors have also drawn a bye.

Entry \$250

100% payback of all entry fees as follows:

Winner: 50% of total entries paid

Runner up: 25% of total entries paid

Semis: 12.5% of total entries paid

Example #1: (12 cars entered)

Total entries paid: \$3,000 (12 X \$250)

Winner: \$1,500 (50% of \$3,000)

Runner up: \$750 (25% of \$3,000)

Semis: \$375 X 2 (12.5% of \$3,000)

Example #2: (6 cars entered)

Total entries paid \$1,500 (6 X \$250)

Winner: \$750 (50% of \$1,500)

Runner up: \$375 (25% of \$1,500)

Semis: \$187.50 (12.5% of \$1,500)