

2025 PRO 4.20 CHIP DRAW PROCEDURES

If your PRO 4.20 car is **BROKE** during qualifying or eliminations or you elect to **NOT RUN A ROUND**, please notify Dave Pierce or Josh Scott (Tech Director)

For eliminations, one chip will be put in the drawing for each PRO 4.20 car and driver that is present in the staging lanes and ready to race that round.

Each driver will draw 1 chip. Drivers with matching chips will race each other.

If there is an odd number of cars, someone will draw a bye-run.

If there is an odd number of cars and any driver has had a CHIP DRAW BYE-RUN at the event, he will draw first and then the bye-run chip will be added to the pot. Competition bye-runs DO NOT EFFECT THIS.

After the chip draw, cars are paired and run in the order of the number on the chip:

i.e.: #1 Chips – 1st Pair

#2 Chips – 2nd Pair

#3 Chips – 3rd Pair

After chip draw and pairing:

If a car is broke and can't make the run, there is a competition bye-run for the paired car.

Lane choice in first round goes to the higher qualified car.

After first round, lane choice goes to the faster car in previous round